

MAR MAESTRO MOMPARLER

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Castelló de la Plana, Spain

PORTFOLIO

[itch.io](#) [LinkedIn](#) [Portfolio](#)

PROFESSIONAL SUMMARY

Creative game developer with an eye for engaging, interactive experiences. A dedicated professional with several projects already finished.

Detail-oriented, organized, and meticulous developer. Great at keeping the team organized and working efficiently. Enthusiastic team player ready to contribute to the project.

Above all, a communicator who likes to create and bring one and other's ideas to life.

EDUCATION

Universitat Jaume I - Castelló de la Plana

Sept. 2020 - Present

Bachelor's Degree in **Video Game Design and Development**

- Director, coordinator, and host of Refugio 101 (degree's radio programme) March 2023 to June 2025.
- Co-founder and vocal of the Game Developer's Association (student's association), September 2023 to 2025.

WORK HISTORY

Game Developer (intern) for Firescale Studios - Castelló de la Plana

March - May 2025

- Restructured the core of a 10-year-old monolithic project.
- Collaborated in the further development of existing and new systems.

Educative Leisure Time Instructor for Ingenio Kids - Puerto de Sagunto

June 2022

- Worked at the Ingenio Kids main classrooms and the America School of Valencia.
- Helped primary school students develop basic programming skills and problem solving.

LANGUAGES

Spanish



Mother tongue

English



Advanced (C1) certified by Cambridge

Catalan



Second tongue

SOME PERSONAL PROJECTS

Plomes i Piulades as part of Punic Goose

Sept. 2024

Growing Fear with Back to Bits for UJI Game Jam 2023 (Halloween Edition)

Oct. 2023

Juego y Pesca as part of Punic Goose

May 2023